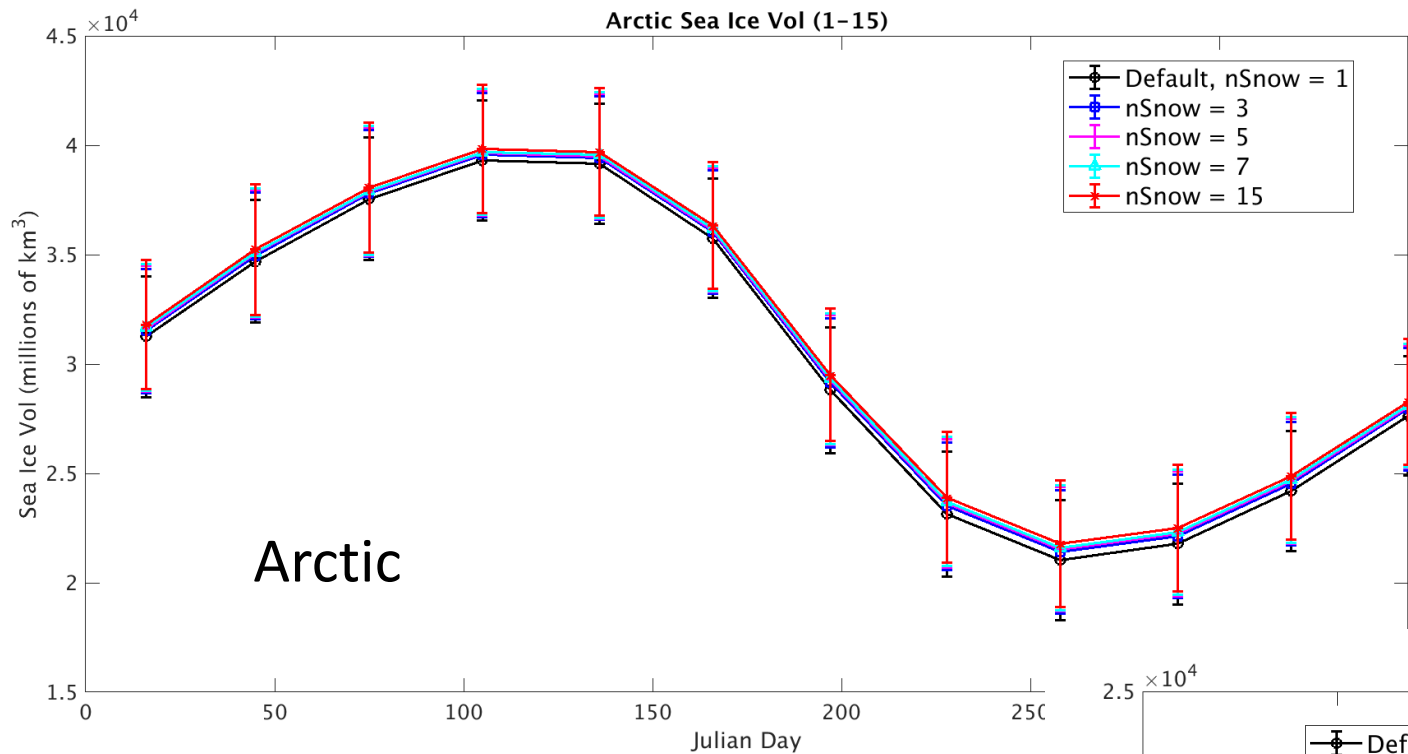


Snow Mods

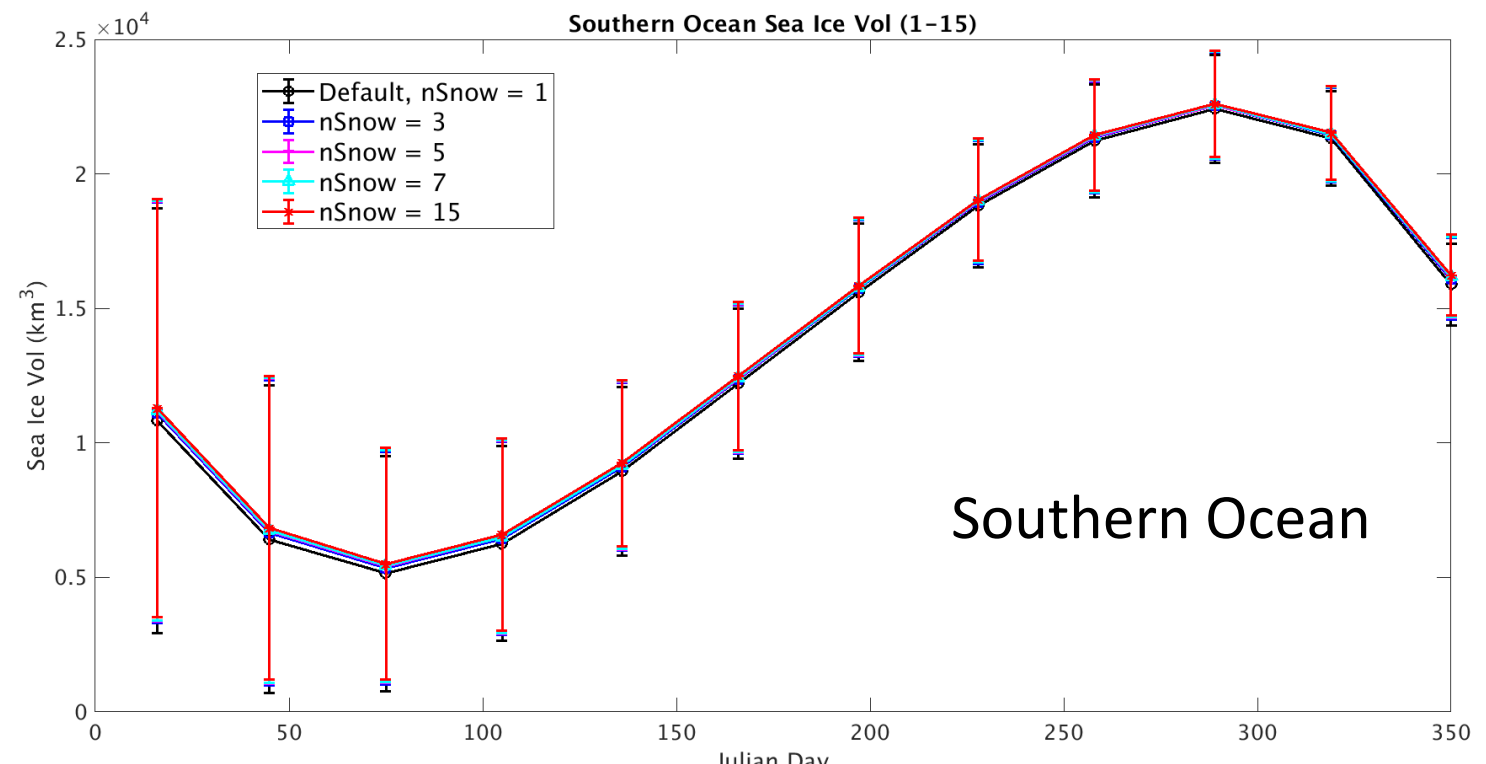
N. Jeffery, E. Hunke, J. Wolfe, A. Turner

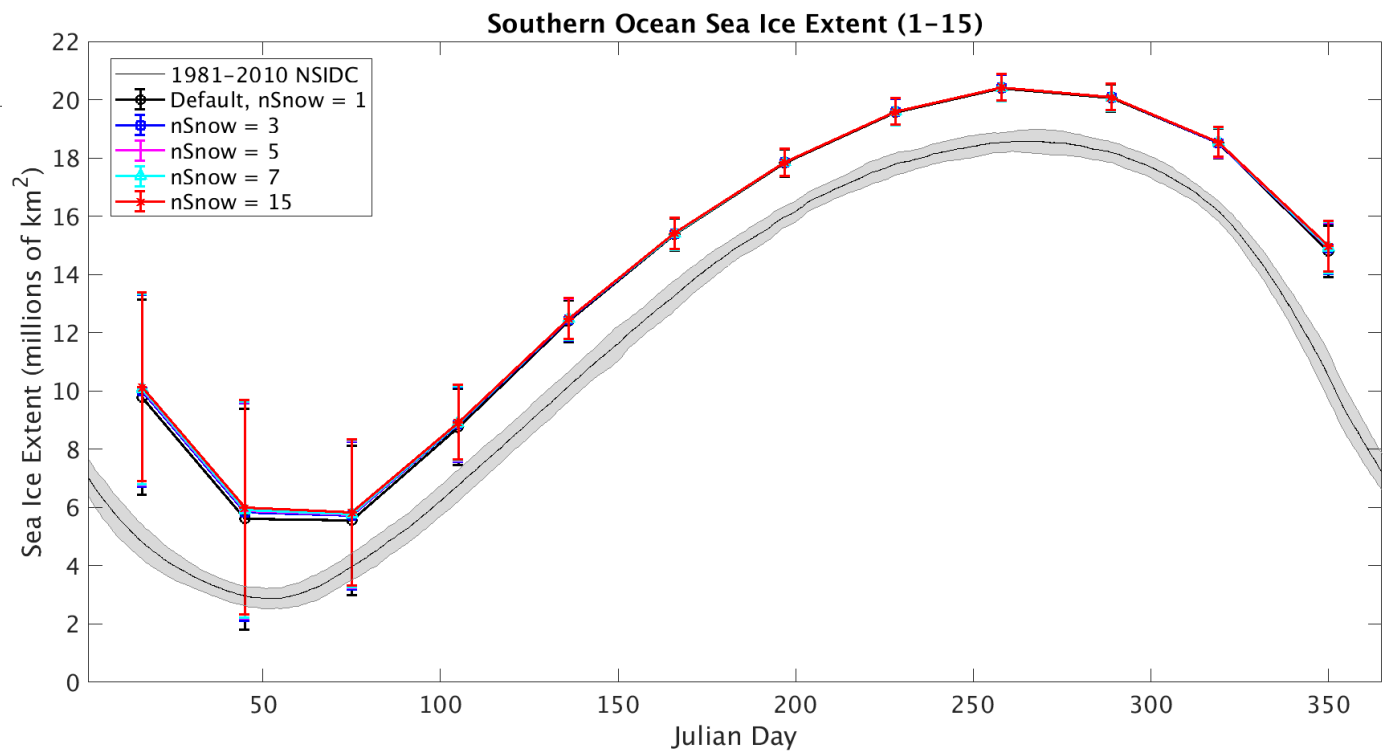
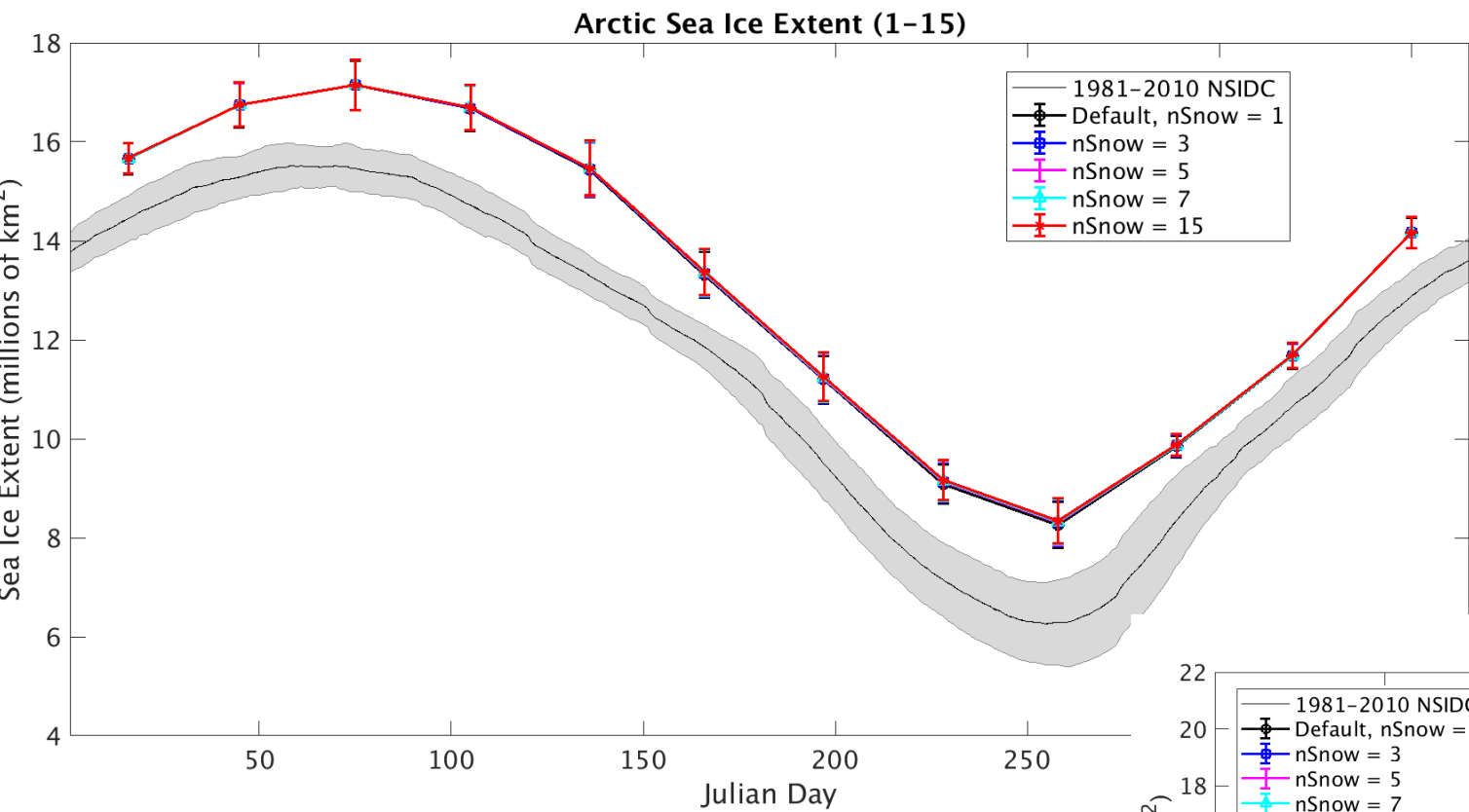
June 17, 2019



Changing the number of Snow Layers
 Default is nSnow = 1

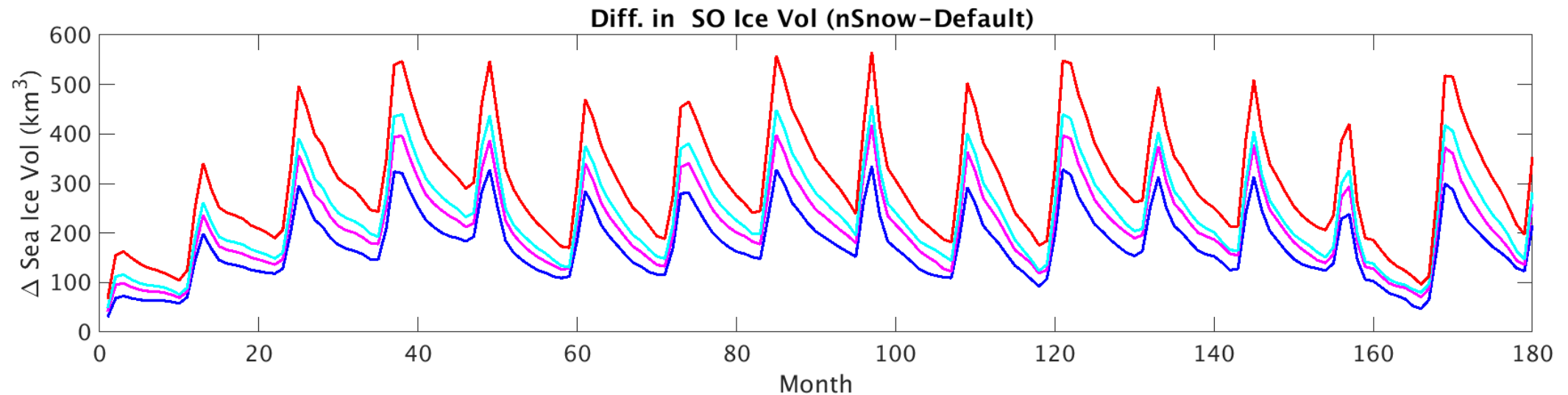
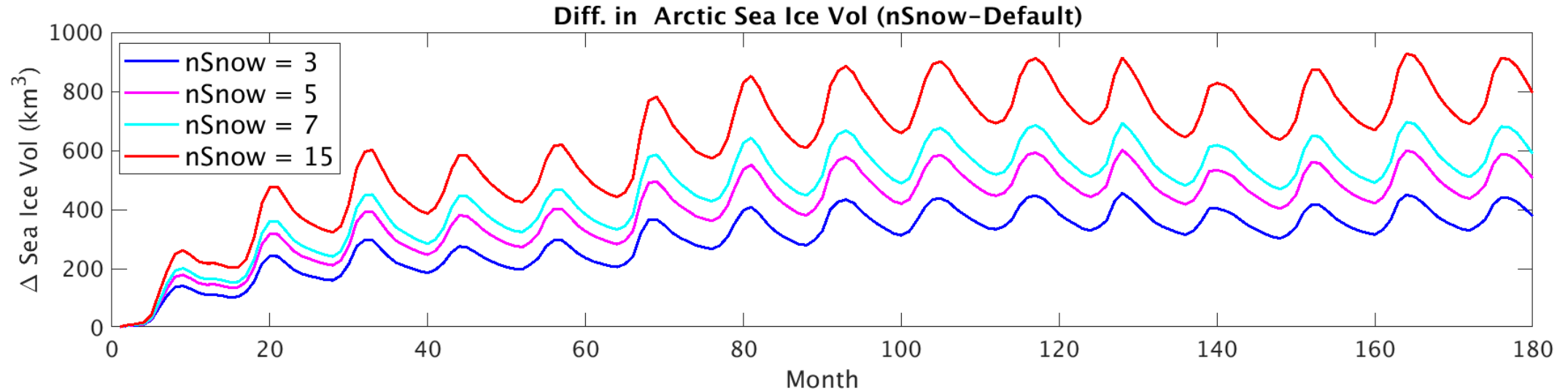
Sea Ice Volume (years 1-15 of JRA-55)



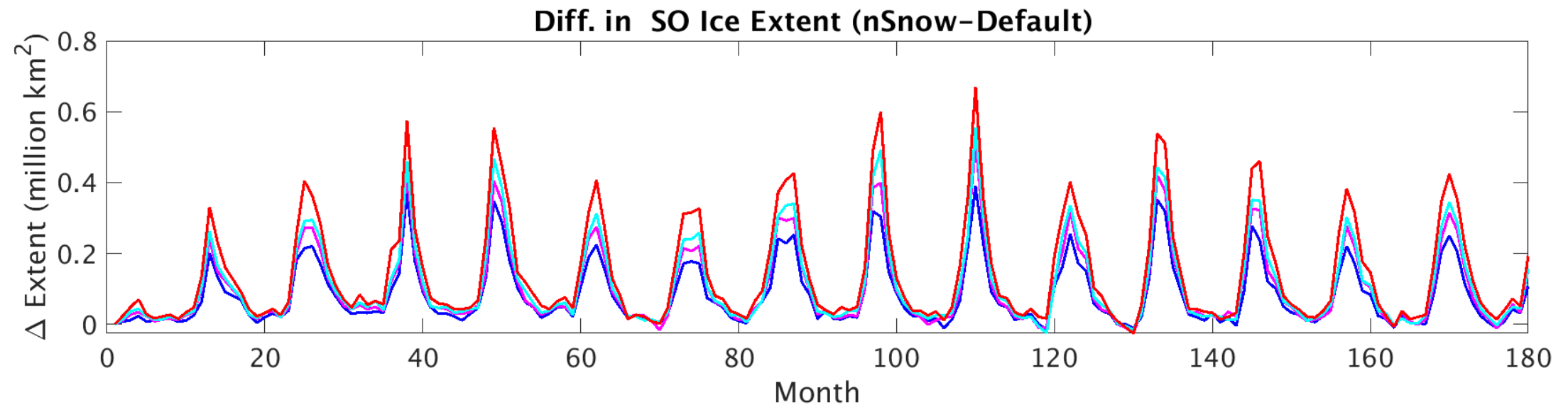
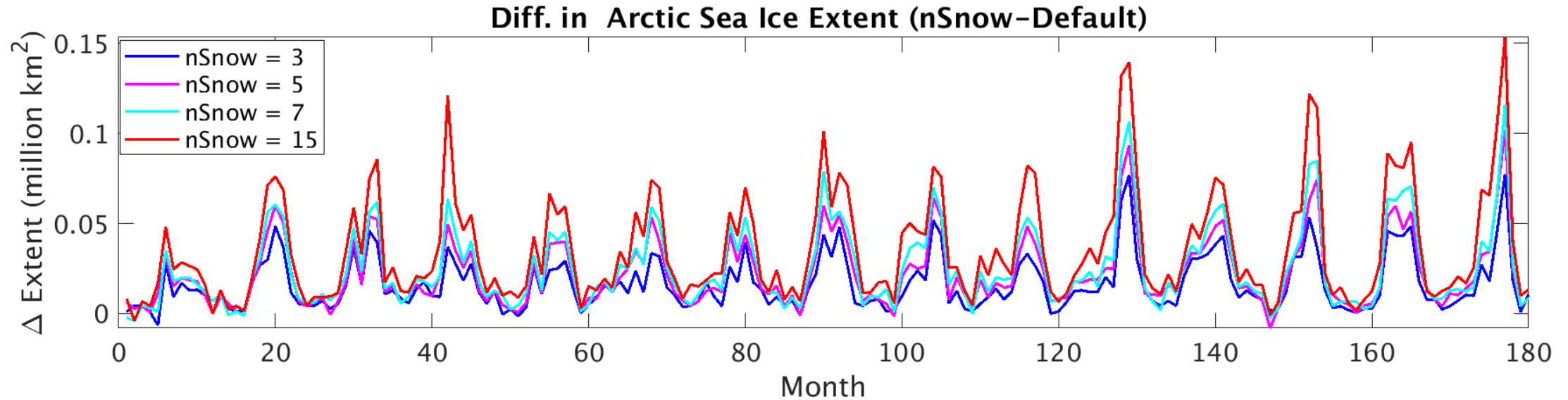


Sea Ice Extent
(years 1-15 of JRA-55)

Difference in Ice Volume (nSnowLayer-Default)



Difference in Sea Ice Extent (nSnowLayer-Default)



Possible Snow layer dependence of model

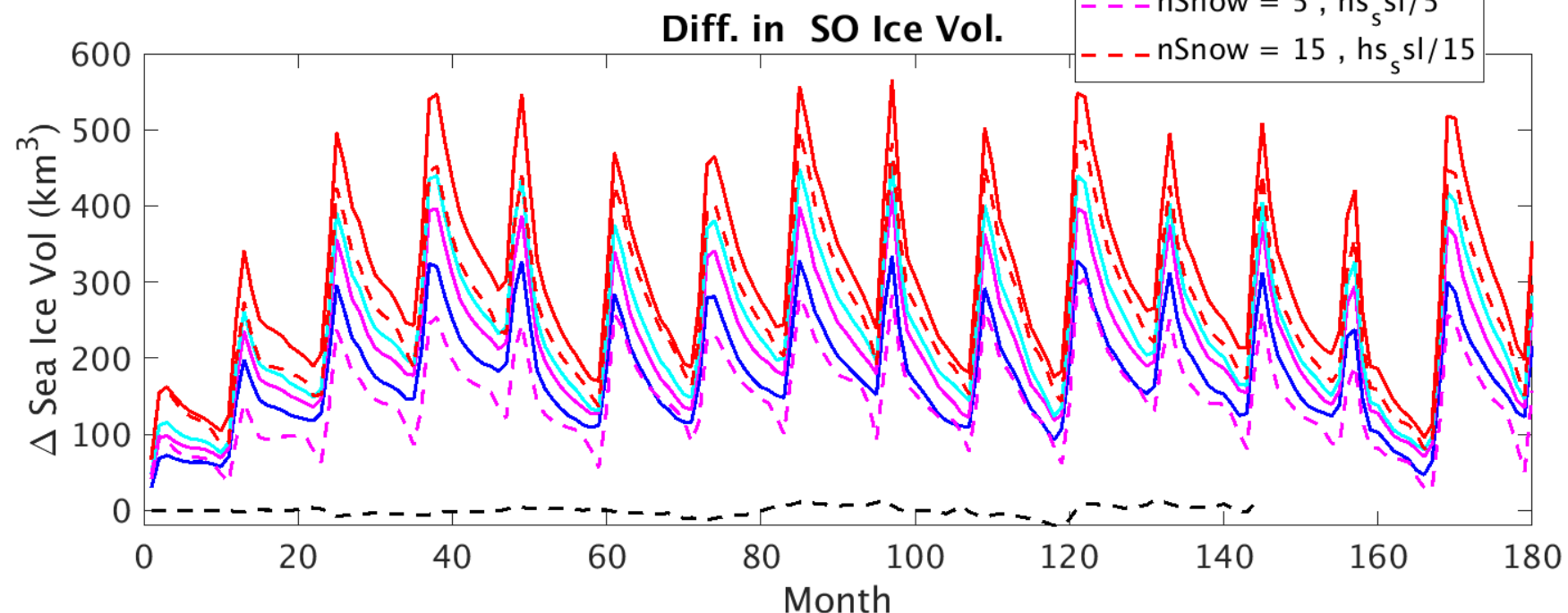
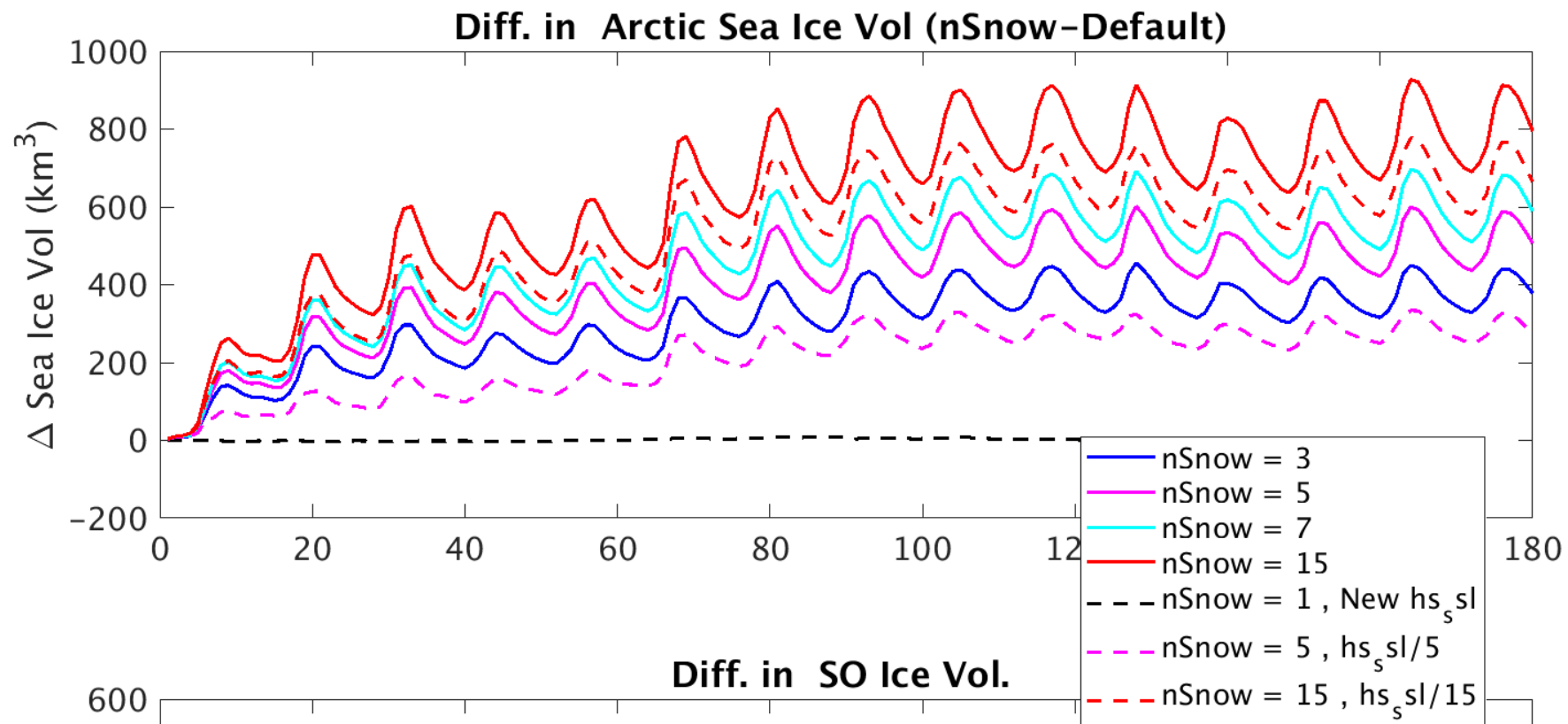
- Initialization of snow profiles
 - Default initializes T/q with constant value profiles
- Definition of the hs_ssl = Snow Surface Layer.
 - Default defines:
 - $rnslyr = 1/nslyr$
 - $dz = hs * rnslyr$. ==> snow layer thickness
 - For small enough snow thicknesses, hs_ssl is half of top snow layer
 - *ech: Tech note* this is highly resolution dependent
 - $dzk(0) = \min(hs_ssl, dz/c2)$. Where $hs_ssl = 0.040_dbl_kind$

Is $hs_ssl = 0.04$ m a physical quantity? Sort of. It is length scale for how quickly radiation penetrates in 1 hour. Thus hs_ssl can be tuned, though it is hard coded. How does changing hs_ssl effect the model?

I've tested $hs_ssl = 0.04/nslyr$ so that we use the same fraction of the top layer and start changing hs_ssl with snow layer thickness for the same minimum snow thickness as the 1 snow layer simulation.

More about the SSL (Surface Scattering layer)

- For snow, this is granular and porous, the refractive index is 1 (like air) and so there is no refraction
- For ice, the ssl is also granular and porous. However, below this layer ice has a refractive index of 1.31 and so refraction does occur (this additional layer in the ice is the Fresnel layer)
 - *Radiation absorbed in the snow ssl is used for surface heating, while that absorbed in the remaining snow layers is for internal heating.
- 0.04 m comes because for snow thermal conductivity, density, and heat capacity identical to sea ice, the thermal penetration depth for one hour flux exchange is 0.04 m ...
- What is the impact of $h_{s_ssl} = 0.04/n_{slyr}$? For more layers, have a smaller ssl so that the ssl is fixed for the same snow thickness regardless of the number of layers.



Snow Modifications

- Effective snow grain radius (R_{snw}): Default Scheme...
 - Delta-Eddington has optical parameters for the range ~ 5 to 2500 μm
 - In the default scheme, R_{snw} ranges (clear sky) from 125-1500 μm with a tunable ($R_{snw} = 1.5$) linear increase with surface temperature (T_{sfc}).
 - When $T_{sfc} \leq -1.5^\circ\text{C}$, $R_{snw} = 125 \mu\text{m}$
 - When $T_{sfc} \geq 0^\circ\text{C}$, $R_{snw} = 1500 \mu\text{m}$
 - When $-1.5^\circ\text{C} < T_{sfc} < 0^\circ\text{C}$ there's a linear increase in R_{snw} .

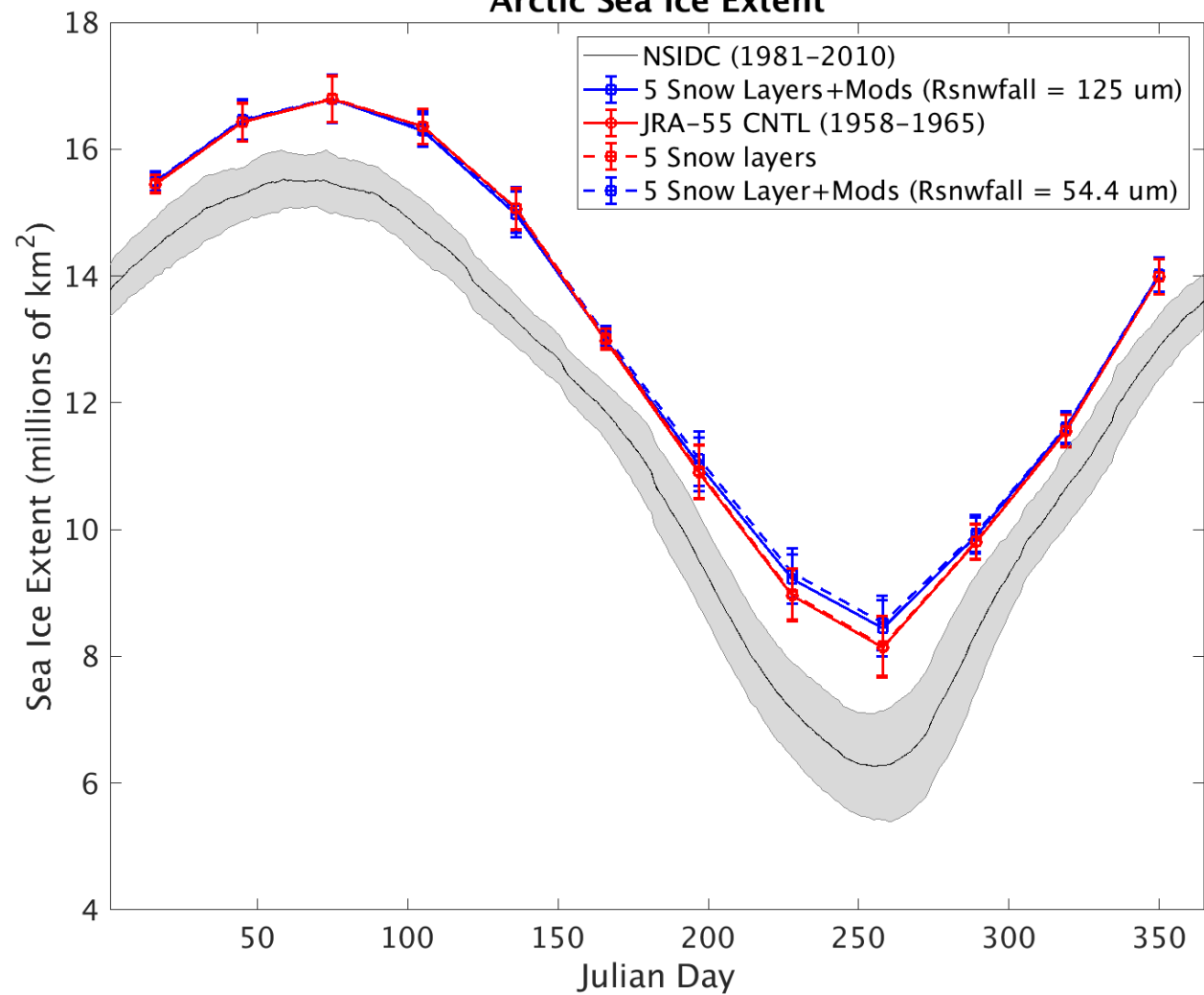
Cloudy sky, reduce by at most $0.8 * R_{snw}$

Snow Modifications

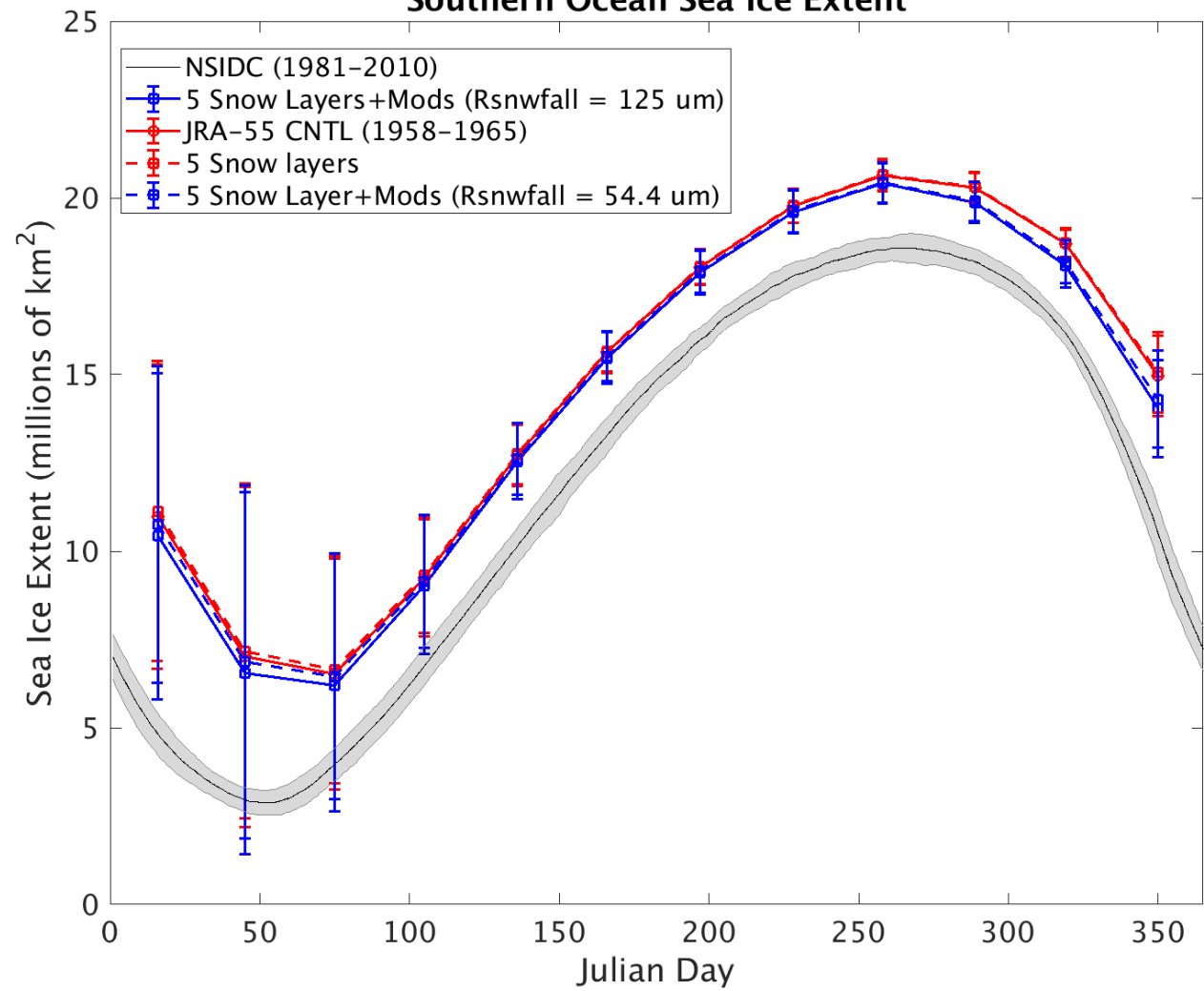
- Dynamic Effective snow grain radius (R_{snw}):
 - Define effective radius of fresh snow: Test $R_{snw_fall} = 54.4 \text{ um}$ and 125 um
 - Snow ages and R_{snw} increases with
 - Gradients in temperature (scheme used in clm)
 - Liquid water content (rate of volume growth increases with % liquid content up to 10%). (one parameter from experiment)

Set maximum $R_{snw_tmax} = 2800 \text{ um}$.

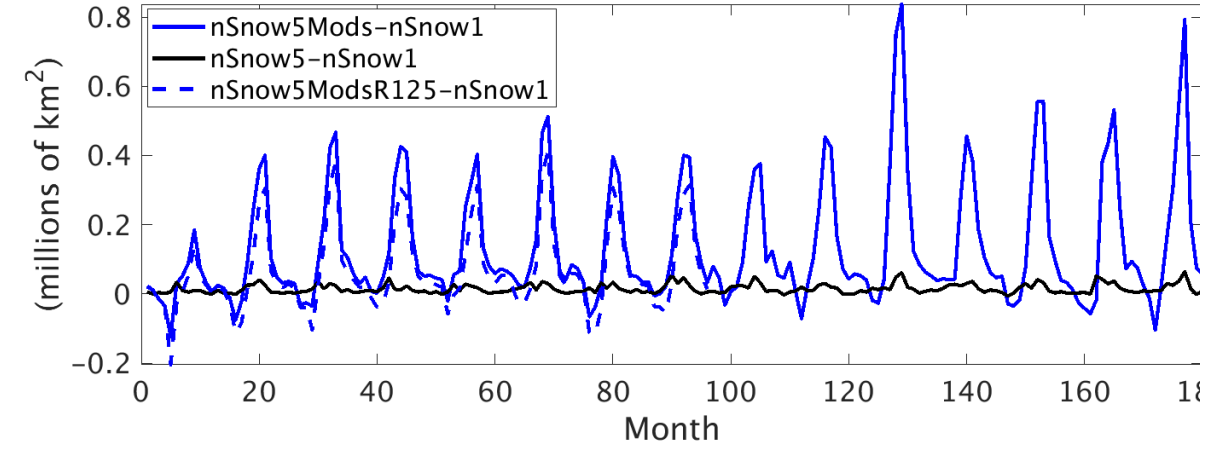
Arctic Sea Ice Extent



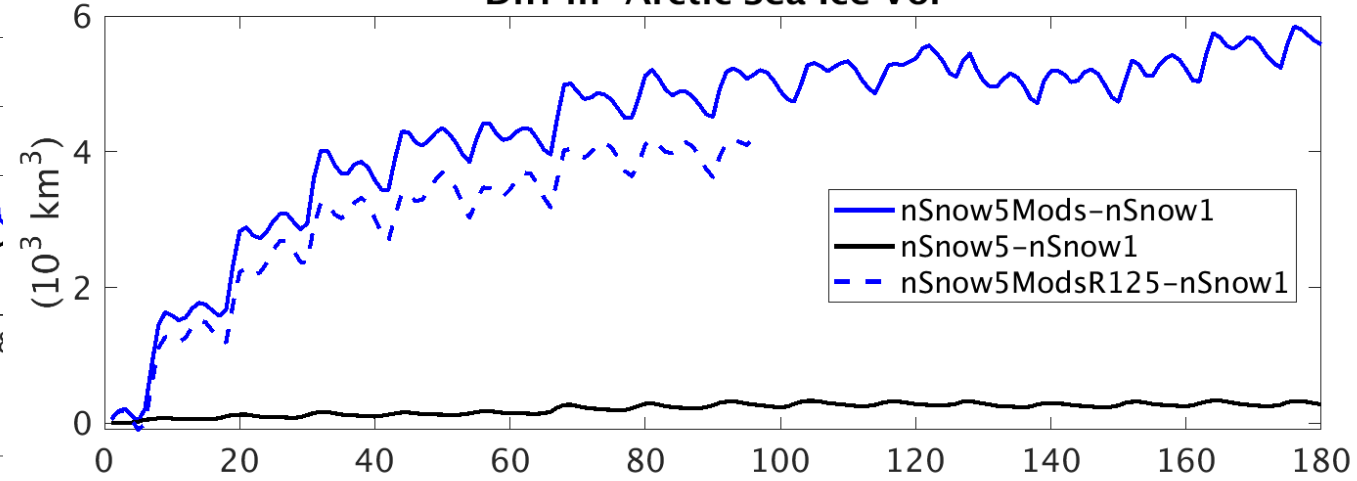
Southern Ocean Sea Ice Extent



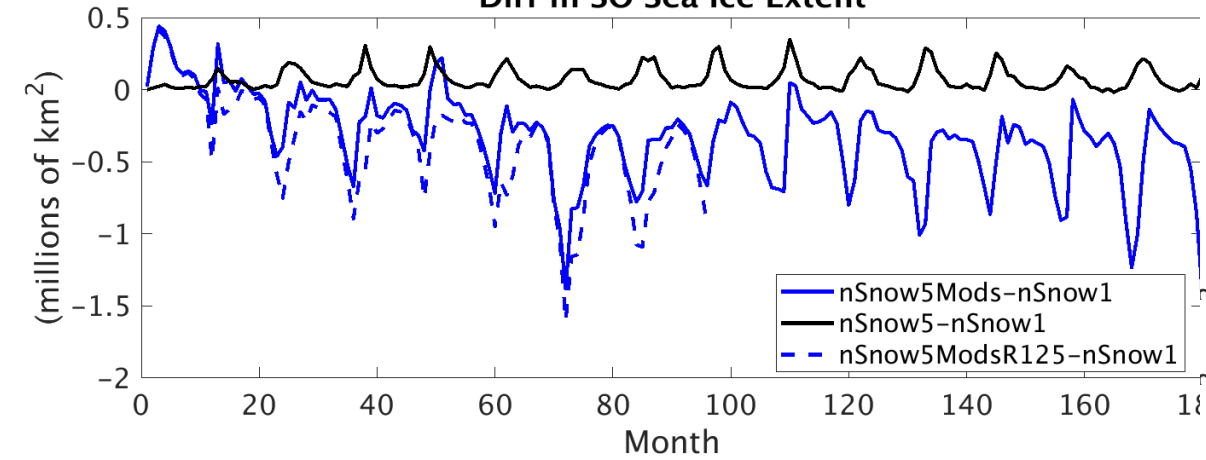
Diff in Arctic Sea Ice Extent



Diff in Arctic Sea Ice Vol



Diff in SO Sea Ice Extent



Diff in SO Sea Ice Vol

