

Capturing the Dynamics of Compound Flooding in E3SM

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* PI, + co-PI

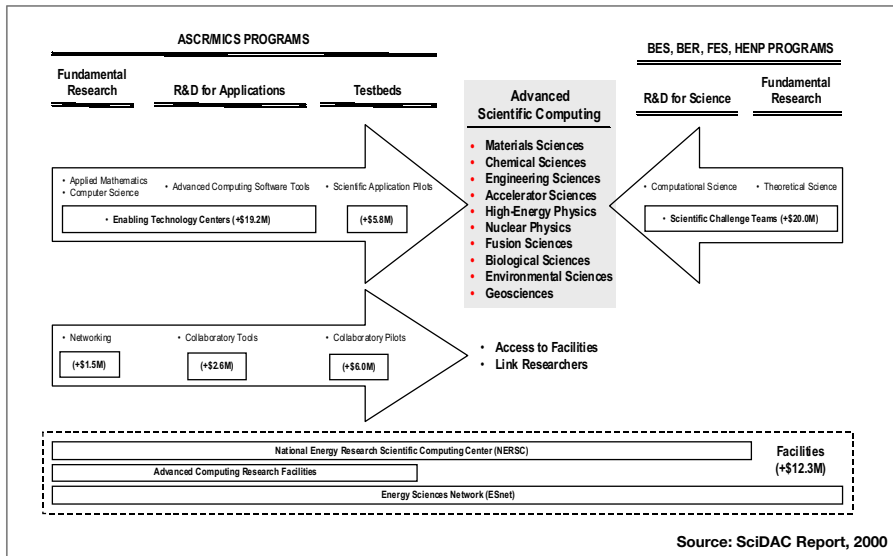
E3SM Webinar, 8 June, 2023

Research supported by [BER](#) and [ASCR](#)



Scientific Discovery through Advanced Computing

Scientific Discovery through Advanced Computing (SciDAC)



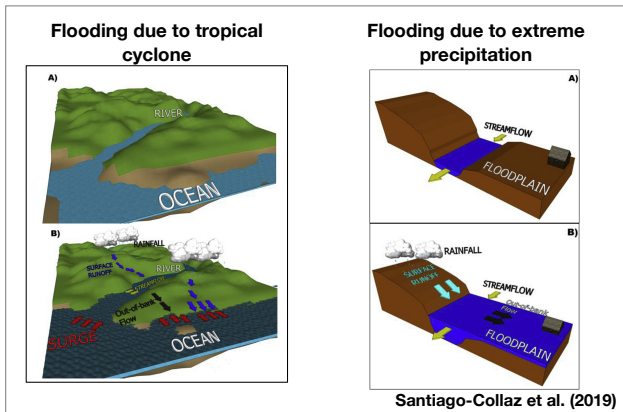
Scientific Discovery through Advanced Computing (SciDAC)

- ▶ Started in 2001 (1st)
- ▶ Re-competed in 2006 (2nd), 2011 (3rd), 2017 (4th), and 2022 (5th)
- ▶ Current SciDAC Institutes include:
 1. FASTMath
 2. RAPIDS
- ▶ Current SciDAC BER partnerships include 7 projects

Compound Flooding (CF)

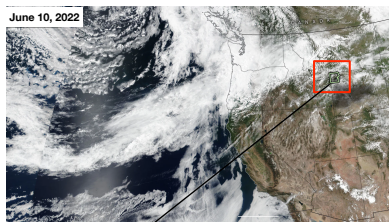
Compound events are described as (IPCC2012)

1. simultaneous or successively occurring (climate-related) events such as simultaneous coastal and fluvial floods,
2. events combined with background conditions that augment their impacts such as rainfall on already saturated soils, or
3. a combination of (several) average values of climatic variables that result in an extreme event



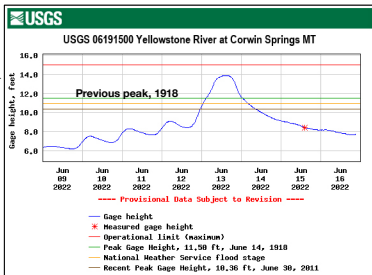
CF and Its Impacts Pose a Significant Threat to Human and Natural Systems

June 10, 2022



- June 10-13, 2022, an atmospheric river event struck Yellowstone National Park.

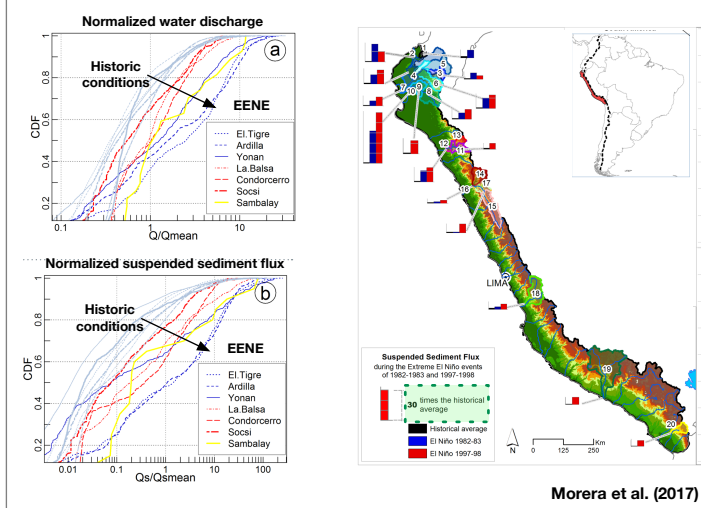
- 2-3 inches of rain, combined with warm overnight temperatures, melted large amount of snow, resulting in historic flooding



<https://www.usgs.gov/observatories/yvo/news/how-might-devastating-june-2022-floods-and-around-yellowstone-national-park>

CF and Its Impacts Pose a Significant Threat to Human and Natural Systems

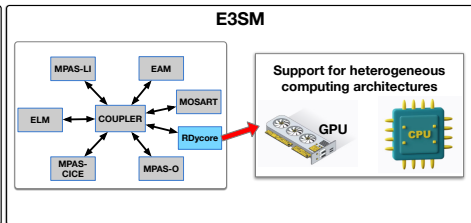
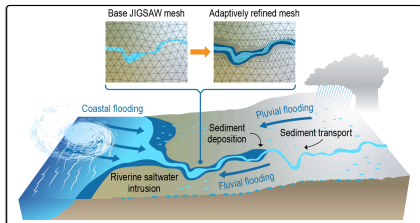
Extreme El Niño events (EENE) increases suspended sediment yield by 3-60 times



Several **S**cientific and **C**omputational **B**ottlenecks Exist in E3SM for Studying CF and Its Impacts

- ▶ SB1: MOSART's assumption about subgrid structure limits the finest mesh resolution to be $\approx 5\text{km}$
- ▶ SB2: MOSART's existing physics has few limitations in accurately capturing CF events
 - ▶ Backwater propagation occurs only along river network
 - ▶ Instantaneous exchange of water between river channel and floodplain
 - ▶ Lack of density-dependent flow
- ▶ CB1: Single discretization implementation does not allow for the evaluation of numerical algorithms for solution accuracy and algorithmic scalability
- ▶ CB2: No support for heterogeneous computing architectures

Project Objectives (POs)



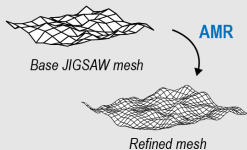
- ▶ PO1: Develop a rigorously verified and validated **river dynamical core (RDycore)** for E3SM to mechanistically **model** pluvial, fluvial, and coastal **compound flooding** and their impacts on **sediment dynamics** and **riverine saltwater intrusion**.
- ▶ PO2: Develop **computationally efficient and scalable** RDycore and assess its performance on **heterogeneous computing architectures**.
- ▶ PO3: **Improve the predictive understanding** of CF, SD, and rSWI due to the simultaneous but uncertain occurrence of multiple drivers of floods **in a changing climate**.

Research Foci

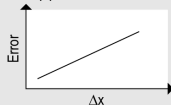
Research Focus 1 *Develop a verified and validated RDycore to simulate CF and its impact on SD and rSWI*

(a) Physics • Shallow Water Equations • Advection Diffusion Transport Equation

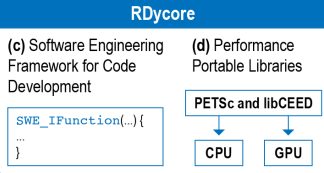
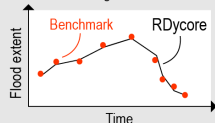
(b) Variable Resolution Adaptive Mesh



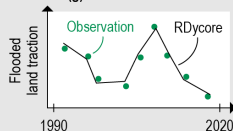
(e) Model Verification



(f) Model Benchmarking using Testbed



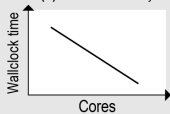
(g) Validation Simulations



Research Focus 2

Develop and use efficient, scalable, performance portable algorithms for RDycore.

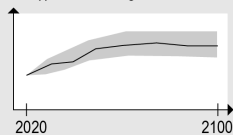
(h) Model Scalability



Research Focus 3

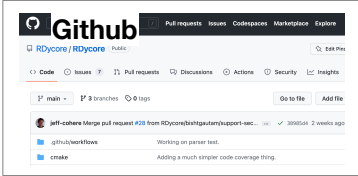
Improve predictive understanding of CF and its impact under changing and uncertain climate.

(i) Climate Change Simulations



Project Achievements

1. Set up an open source repository for the RDycore library with an initial implementation of the solver for shallow water equation and code verification was performed.



RDycore / RDycore Public

Code Issues Pull requests Discussions Actions Security Insights

main 3 branches 0 tags

jeff-cohere Merge pull request #28 from RDycore/bishtgautam/support-sec... 3098564 2 weeks ago

- github/workflows Working on parser test.
- cmake Adding a much simpler code coverage thing.

Codecov

Coverage Flags Commits Pulls

Branch Context

main Coverage on branch 93.02%

Source: latest commit 3098564 1765 of 189 lines covered

Hide Chart

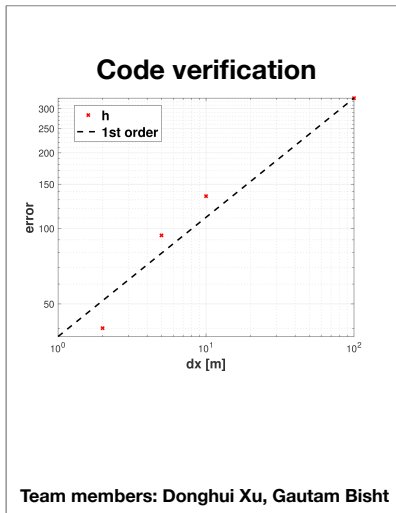
RDycore

Automated testing

209 workflow runs

- Merge pull request #28 from RDycore/bishtgautam/s... 3098564
- Support seconds as a time unit 3148792197/9429

Team member: Jeff Johnson



Project Achievements

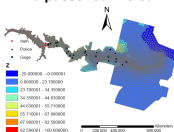
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2. Identified and configured multiple models for benchmarking (OFM, PHIM3D, TELEMAC-MASCARET) and driving (ELM) RDycore.

OFM for simulating Houston Harvey flooding



Team member: Donghui Xu

PHIM3D for simulating Malpasset dam break



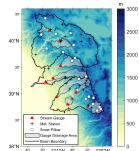
Team members: Mukesh Kumar,
Ashwin Raman

TELEMAC-MASCARET for simulating sediment dynamics in the Amazon



Team members: Zeli Tan,
Dongyu Feng

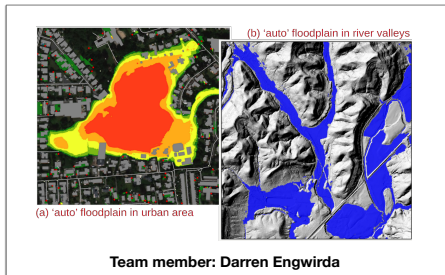
ELM for simulating rain-on-snow in Sierra Nevada



Team member: Dalei Hao

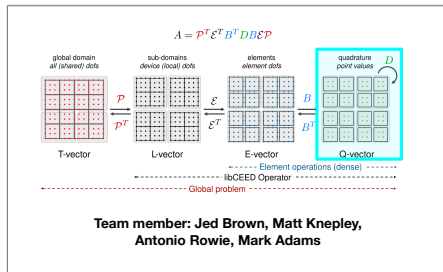
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2. Identified and configured multiple models for benchmarking (OFM, PHIM3D, TELEMAC-MASCARET) and driving (ELM) RDycore.
3. Extended E3SM-supported JIGSAW meshing library to new floodplain resolving ultra high-resolution.



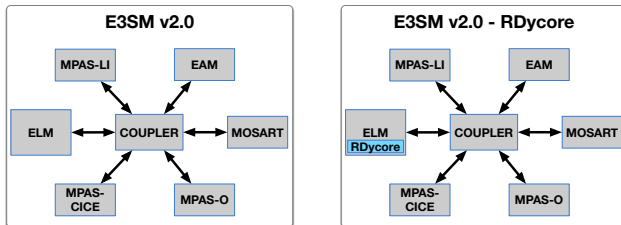
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4. Completed an initial development in PETSc and libCEED, a numerical library for higher-order FE methods, to support FV methods in libCEED.



Project Achievements

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4. Completed an initial development in PETSc and libCEED, a numerical library for higher-order FE methods, to support FV methods in libCEED.
5. Added RDycore within E3SM and performed short simulations on Perlmutter, Summit, Crusher, and Frontier with RDycore using GPUs.

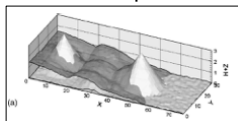


Team member: Gautam Bisht

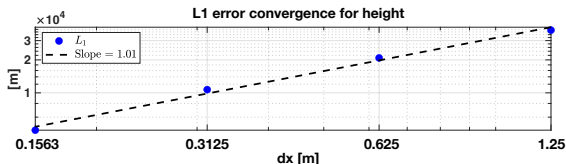
RDycore: Initial Development and Verification

- ▶ Implemented first-order accurate space (FV) and time (explicit) discretization methods
- ▶ Works on both triangle and quadrilateral mesh
- ▶ Performed initial code verification for two previously published problems

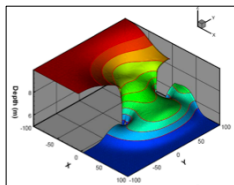
Four mounds problem



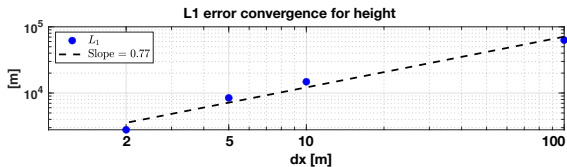
Begnudelli and Sanders (2007)



Partial dam break

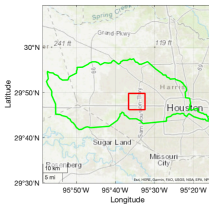


Nikolos and Delis (2009)

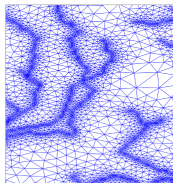


Development of Benchmarks: Houston Harvey Flooding

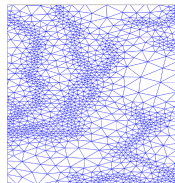
UMesh1 with $dx = 30$ [m]
2,926,532 cells



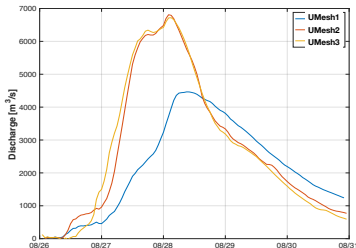
UMesh2 with 200,719 cells



UMesh3 with 57,098 cells

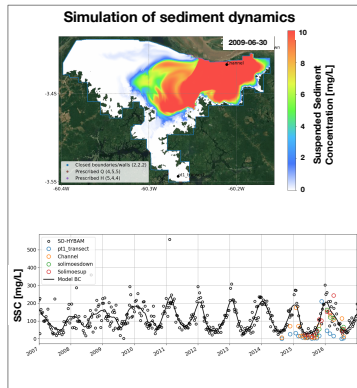
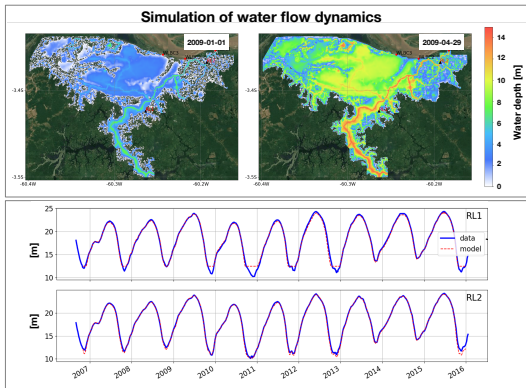


- ▶ Selected Overland Flow Model (OFM)
- ▶ Selected the Houston Harvey flooding event, August 2017
- ▶ Spatially-homogenous, but temporally varying precipitation forcing is applied
- ▶ A time-varying tidal stream outflow BC is used
- ▶ When coarsening the mesh, the simulation efficiency increases, but accuracy decreases



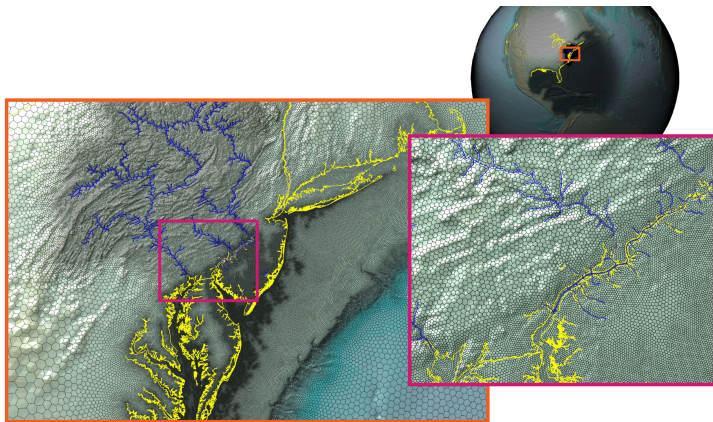
Development of Benchmarks: Sediment Dynamics

- ▶ Selected TELEMAC-MASCARET as the benchmark model
- ▶ Selected the Janauaca catchment in the Amazon as the study site
- ▶ Completed a 10-yr flow simulation with 8 inflow BCs and 3 open flow BCs
- ▶ Performed an initial 1-yr sediment dynamics simulation



Unstructured meshes: global-to-(sub)watershed scales...

Push E3SM unstructured meshing workflow (JIGSAW library) to new 'ultra' high-resolution floodplain resolving levels.



Support additional boundary 'labelling' of geometry as well as XDMF/EXODUS file I/O, for PETSc interoperability.

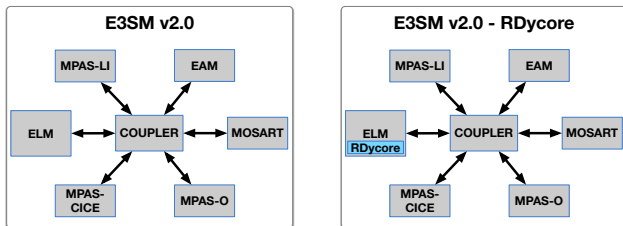
PETSc and libCEED solver GPU/device portability

- ▶ Non-linear SWE: $\mathbf{X}_t = F(\mathbf{X})$
- ▶ PETSc provides multiple time integration methods
- ▶ Portability provided with two options on most architectures:
 - ▶ Vendor specific back-ends: CUDA, HIP
 - ▶ Kokkos back-end: eg, CUDA, HIP, SYCL, and OpenMP

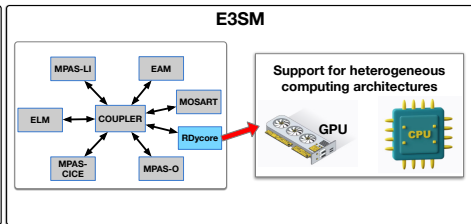
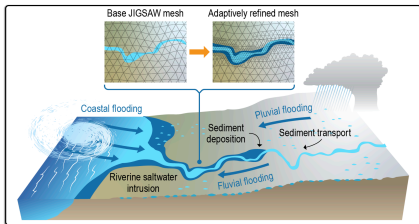
Programming Model	Supporting Package	GPUs (devices)
CUDA	cuBLAS, cuSPARSE, Thrust	NVIDIA
HIP	hipBLAS, hipSparse, hipThrust	AMD
Kokkos	Kokkos, Kokkos-Kernels	NVIDIA, AMD, Intel

- ▶ libCEED has been extended for FV method to compute the $F(\mathbf{X})$ on the device
- ▶ PETSc's DMplex has been extended to support libCEED's FV method

E3SM-RDycore Integration



- ▶ A test implementation of E3SM-RDycore has been completed.
- ▶ PETSc and RDycore are installed before building an E3SM case.
- ▶ RDycore initializes a simulation, runs to completion, and shuts off.
- ▶ RDycore tested on GPUs: (a) NVIDIA (Perlmutter and Summit) and (b) AMD (Crusher and Frontier).
- ▶ However, presently there is no exchange of information between ELM and RDycore.
- ▶ Exploited PETSc's runtime configurability to solve SWE on CPU or GPU via:
 - ▶ CPU : `e3sm.exe`
 - ▶ GPU via Kokkos: `e3sm.exe -dm_vec_type kokkos`
 - ▶ GPU via CUDA : `e3sm.exe -dm_vec_type cuda`
 - ▶ GPU via HIP : `e3sm.exe -dm_vec_type hip`



Thank you