## E3SM Water Cycle Group v2 Update

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## E3SM Water Cycle Overarching Science Question

How does the **hydrological cycle** interact with the rest of the human-Earth system on **local** to **global scales** to determine **water availability** and **water cycle** extremes?

### **E3SM Water Cycle – brief history**

#### E3SMv1

- Jan 2018 Simulation campaign starts.
- April 2019 Low-resolution paper accepted (Golaz et al. 2019).
- Oct 2019 High-resolution paper accepted (Caldwell et al. 2019).
- Since then Many interesting analysis papers.

#### E3SMv2

- Evolution from v1, but with many new features.
- Planning to freeze and start simulation campaign in Fall 2020.
- Compared to v1: "faster and better".

# **Regionally Refined Ocean**

- Key feature of v2 is a regionally refined capability
- For Water Cycle (below):
  - Base is standard low-resolution mesh from v1
  - Resolution increased to 14 km in N. Atlantic and Arctic and near N. American Coast
- In forced ocean sea-ice cases, results are encouraging
  - Gulf stream: strength, separation, variability
  - AMOC (~4Sv improvement)







# **Regionally Refined Atmosphere**





- With hybrid time step, no (or minimum) retuning is required for RRM compared to low-res atmosphere.
- Minimum differences outside refined region.
- High-resolution characteristics inside.



### New atmosphere capabilities

- New dynamical core (theta)
- Semi-Lagrangian (SL) tracer transport
- Physics grid (pg2)
- ✓ ~3-5x faster tracer transport
- ✓ ~2x faster atmosphere
- Reduced chemistry cost (30% -> 10%); for future versions





# Specific humidity in moist baroclinic instability test on RRM grid.



#### Improved atmospheric physics with NGD-Atmosphere contributions Cou

- Improved physics tunings.
  - Precipitation, clouds
  - Reduced aerosol-cloud forcing (min cloud number)
  - Reduced cloud feedback (?)
- New deep convection trigger (dCAPE+ULL)
- Improved QBO (retuning of GWD)
- Improved ozone chemistry, including troposphere
- More realistic dust
- ...and much more





#### SYPD: simulated years per day

### New ocean and sea ice features

#### E3SMv1



#### Ocean –

•

- Gent McWilliams
- Redi Mixing
- **Critical Passages**
- Freezing Temperature
- Sea Ice •
  - Radiation scheme
  - Snow morphology
- **Discovered and addressed** critical bugs
  - Advection scheme
  - Snow melt on sea ice

#### **Sea-ice** (March, Northern Hemisphere) Contour: thickness. truncated at 15% concentration. Line: observed sea-ice extent

#### Sea-surface temperature biases (PI)



E3SMv2



## **New land and river features**





- Land and river models now on a common grid (1/2 or 1/8°), separate from atmosphere ("tri-grid").
- Water management and two-way coupled irrigation schemes.
- Flood inundation scheme.
- New plant hydraulics (PHS).
- Sub-grid topographic units with downscaling of atmospheric forcing.







#### Summary

- Despite limited time for development, E3SMv2
  - faster than E3SMv1 (~2x at standard-resolution)
  - better climate (precipitation, SST, sea-ice, ...)
- New regionally refined capabilities for coupled simulations.
  Considering DECK simulation campaign with RRM
- E3SMv2 Water Cycle configuration to be finalized in next few weeks.
- Simulation campaign to start before the end of the year.

# **Questions?**