

# Verification of high-efficiency chemistry numerical solver in the global model using E3SM



THE UNIVERSITY OF  
**TENNESSEE**  
KNOXVILLE

Rong-You Chien<sup>1</sup>, Joshua S. Fu<sup>1,2</sup>

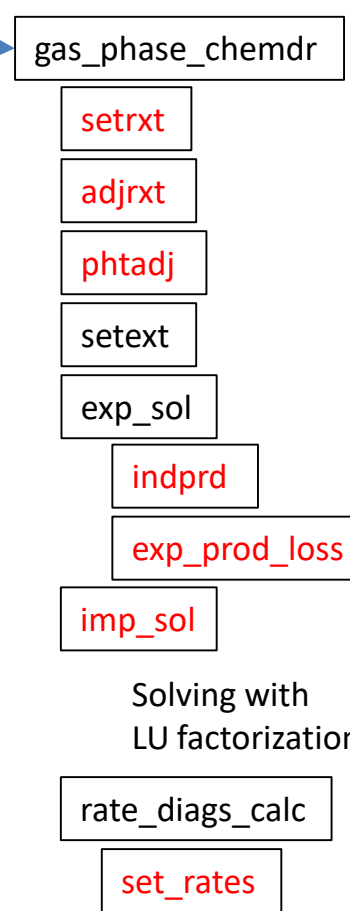
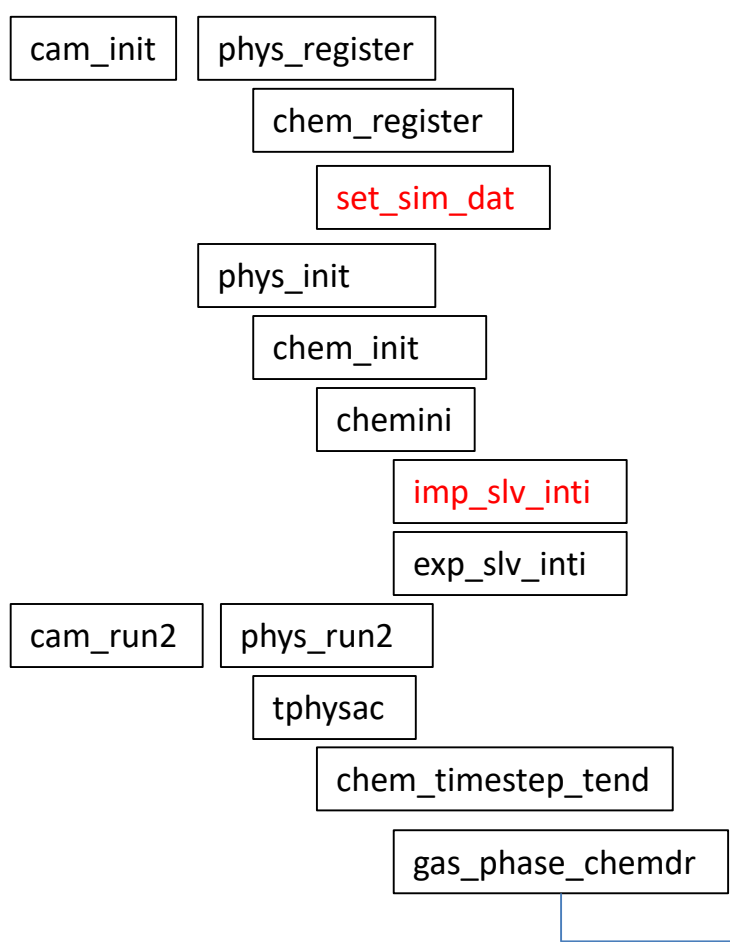
<sup>1</sup>Department of Civil Environmental Engineering, University of Tennessee, Knoxville

<sup>2</sup>Computational Earth Sciences, Oak Ridge National Laboratory

# Chemistry model in E3SM

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- Chemical components are essential precursors in cloud formatting, aerosol, AOD and other processes which can affect the atmospheric radiation budget, while those chemical species are mostly pre-described in Earth system models
- Several chemistry solvers can be chosen in E3SM, while solving these chemistry reactions are time-consuming processes in solving the implicit solver
- UCI chemistry mechanism can solve most of the important species and was chose with our chemistry solver for E3SM as an example

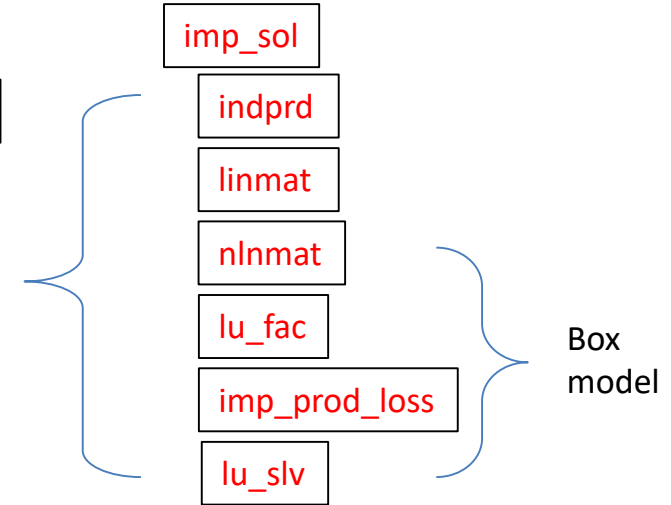


$$\frac{Dy}{Dt} = F(y) = P(y) - L(y) + I(y)$$

$$(1 - h\gamma A)k_1 = F(y^n)$$

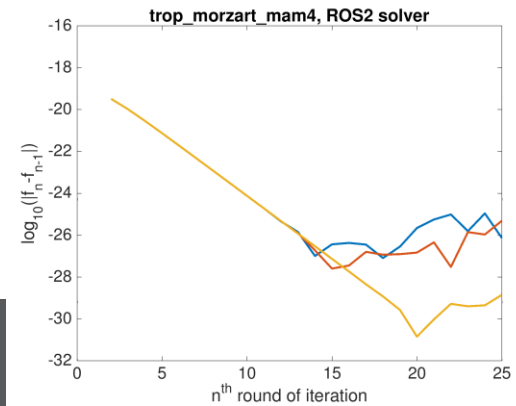
$$(1 - h\gamma A)k_2 = F(y^n + hk_1) - 2k_1$$

$$y^{n+1} = y^n + \frac{3}{2}hk_1 + \frac{1}{2}hk_2$$



# Two stage Rosenbrock solver (ROS2)

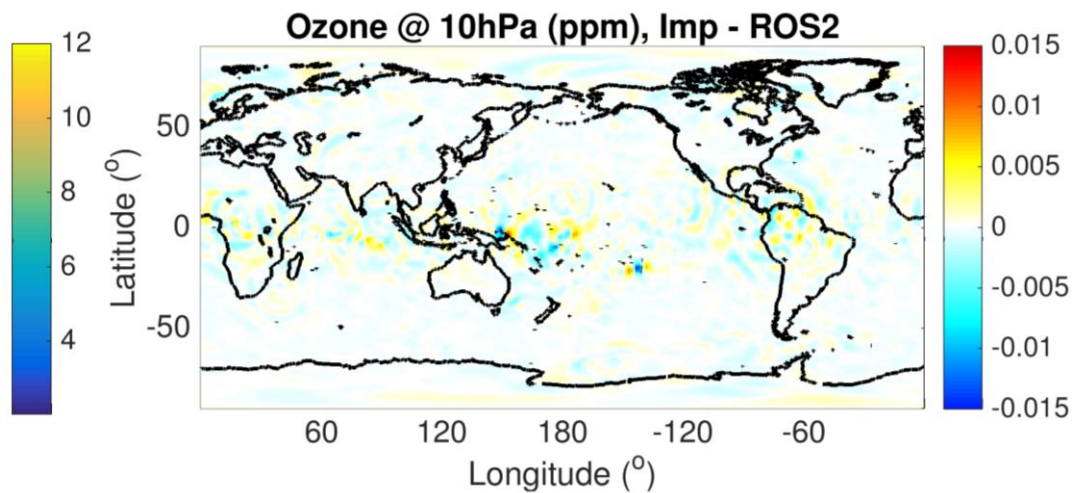
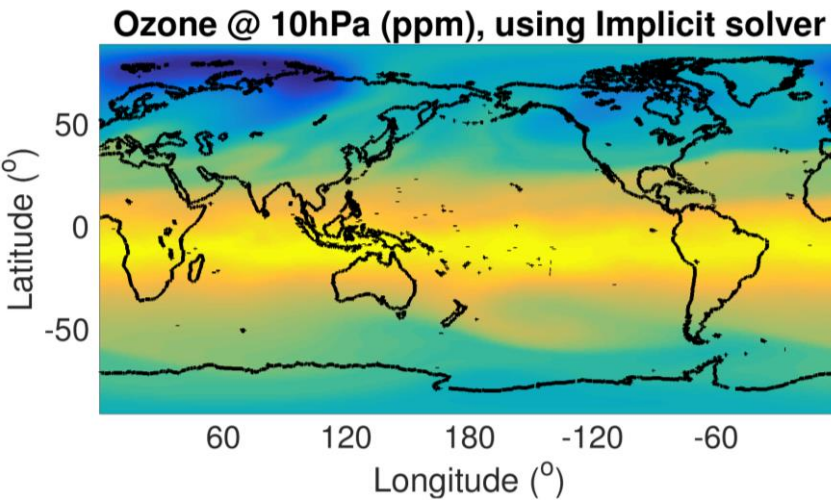
- Two stage Rosenbrock solver
- Box model performance shown that ROS2 has higher accuracy with less iterations
- Box model shown that ROS2 can save 33% computation time compare with original implicit solver



# Model performance using ROS2 in E3SM\_v1

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- Changing different solver may converge to different solution, while the difference are still reasonable
- 20% improvement of computation time using 21 nodes with ne30 resolution in Cori



# Conclusion and Future work

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- E3SM\_v1 using ROS2 have 20% improvement in computation time compare with implicit solver
- Currently only have 1-day results, will need to have longer experiment time
- Further test may be needed with MOZART and UCI chemistry in E3SM\_v2
- Seeking the GPU for model improvement